

Locutus's Top Tip

Refer back to the Monthly Tip Frequently for tips on improving your game!

“Should I play an offensive, aggressive game or should I hold back, play more defensively and not be tagged?”

Greetings. I see that after our first eight months of providing tips some players are beginning to understand the general concepts of the game. For those who are yet to catch on...here's some advice.



First things first – Listen to the briefing. Make sure you listen to which adventure you're playing and how points are allocated. You need to know how many points you earn in the adventure when you tag someone else, how many points you earn from trading in credits at the GEMs and how much damage is done when you get tagged by MegaPower.

If the adventure is set where you score more points for tagging a player than being tagged (for example, ShadowLand's basic Mission 1, Mission 2 or Mission 3 where you earn 30 pts for tagging someone and lose only 1 point for being tagged), then the way to win is to play aggressively. Of course, you still need to follow the rules, but take more chances and expose yourself a bit more to get those important hits on the other team.



If the adventure is set for you to gain less points by tagging someone than you lose as a result of being tagged then you should play with a more defensive strategy in mind. Remember also that the damage done by MegaPower changes in different adventures. If MegaPower is set to take away, for example, three times as many points as a normal tag, then be extra careful. You may want to earn and hold this power often to help keep the other team down and suppress their team score.

So the next time you're in the briefing and you want to tell the marshal that you've played before and don't need the details...sit back and listen. Knowing how the adventure allocates points should affect your strategy. Modify your play accordingly - it will improve your score and ranking!



Next month – “Should I trail certain players because they are not as good as I am in order to rack up a lot of points or should I move on?”

Until then,
Locutus